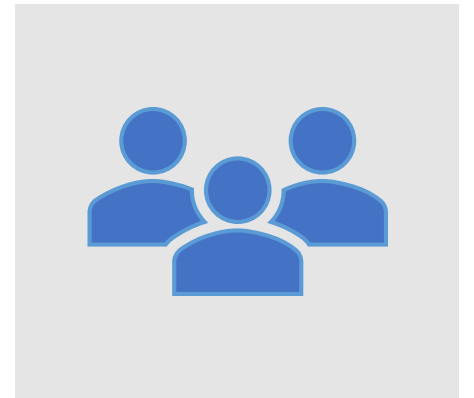


Day 3

Lecture 1:

Introduction to Stochasticity



Short course on modelling infectious disease dynamics in R

Ankara, Türkiye, September 2025

Dr Juan F Vesga

Aims of the session

- Understand what is stochasticity and why it is important
- Learn concepts of epidemic persistence and some important consequences of stochasticity on disease dynamics, like:
 - Variability
 - Persistence and critical community size
 - Fade out probability

What is stochasticity?

Deterministic models

- ❑ try to capture 'average' behaviour.
- ❑ ...but in reality transmission/demographic processes are random.

Stochasticity

- ❑ Randomness.
- ❑ Disease transmission really a process of discrete, random infection/recovery and other events.
- ❑ Stochastic models generate 'random' output, so many independent runs are needed to calculate average behaviour, variances, correlations, etc.

Complicating factors

- ❑ Heterogeneity (behavioural, spatial, temporal).

Stochastic or deterministic?

- A **stochastic model** consists of a **population** and a number of **event types**.
- The population may consist of individuals or of sub-populations in given states. E.g. susceptible, infected, 'recovered', etc.
- Event types could be infection, recovery, death, etc.
- Simple basic idea – in any time interval there is a certain probability of each type of event occurring (e.g. birth/death).
- **Deterministic models** approximate by saying that in any time interval, the **mean** number of events of any particular type occur. They also assume population sizes to be real, not integer numbers.

A simple birth-death process (1)

Deterministically

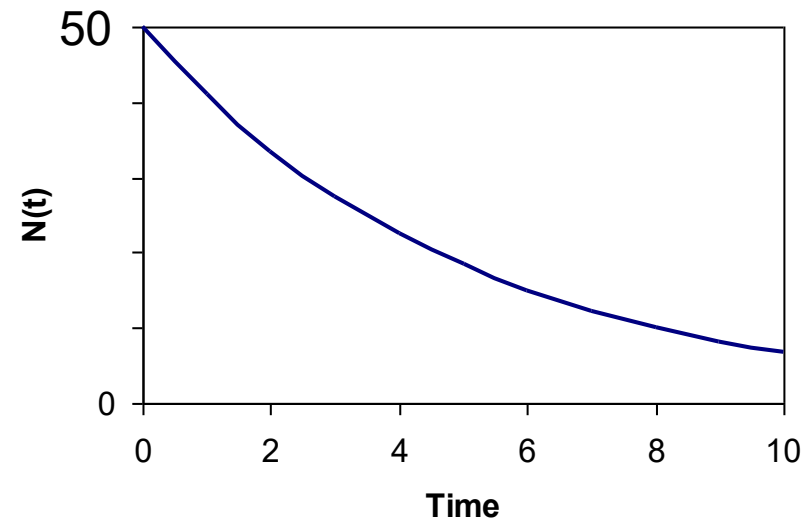
$$\frac{dN}{dt} = \omega N - \mu N$$

- with solution

$$N(t) = N_0 \exp[(\omega - \mu)t]$$

For $\omega > \mu$, N grows exponentially. For $\omega < \mu$, N decreases asymptotically to zero. For $\omega = \mu$, N remains constant.

Here $N(t)$ represents the average number of individuals alive at time t . Should be careful in interpreting it as the *real* number of people alive – since the model in that case tells you that a fraction of an individual can be alive, and a fraction dead.



A simple birth-death process (2)

Stochastically

We need a complete description of the stochastic model so we can simulate it. For the present case:

Population: N identical individuals.

Name	What happens to population	Rate/individual
Birth	$N \rightarrow N + 1$	ω
Death	$N \rightarrow N - 1$	m

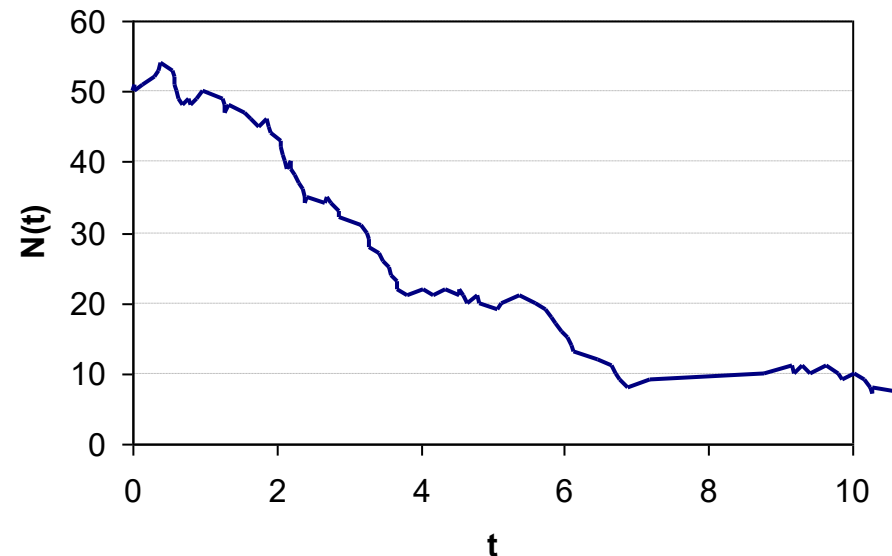
A simple birth-death process (3)

Stochastically

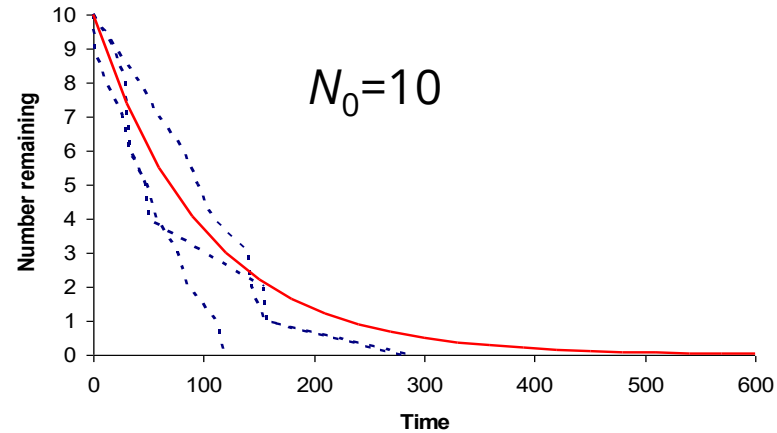
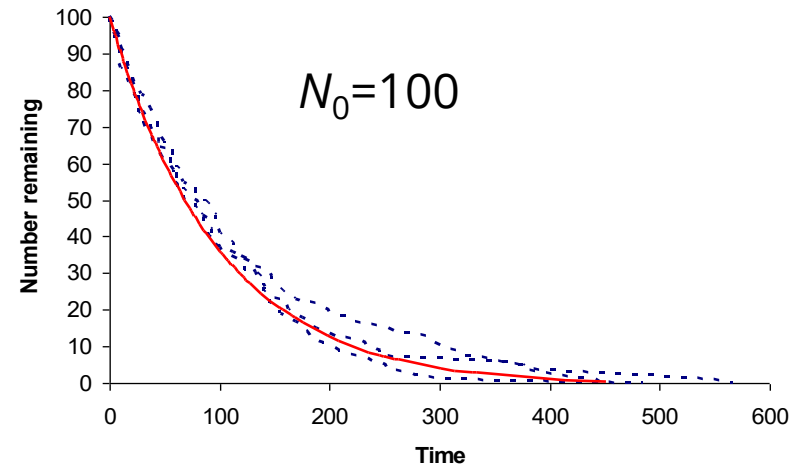
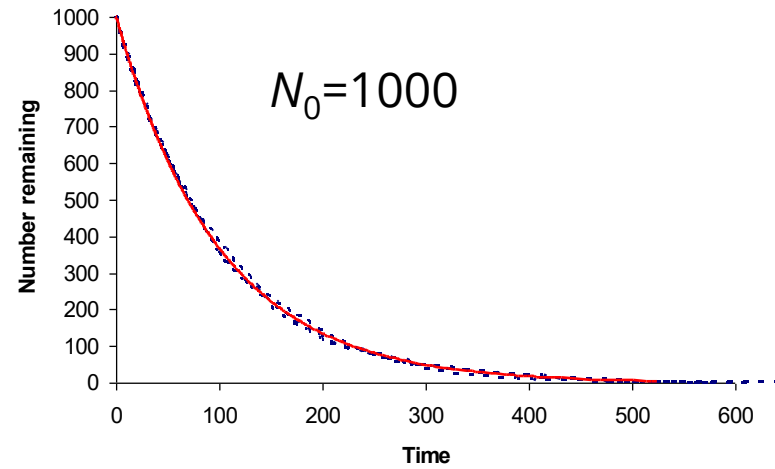
Between time t at time $t+dt$ a short time later, one of two events might happen:

- A *birth* – with probability ωdt per individual
- A *death* – with probability μdt per individual

Stochastic simulation involves picking these events randomly to generate a single realisation:



Population size and stochasticity



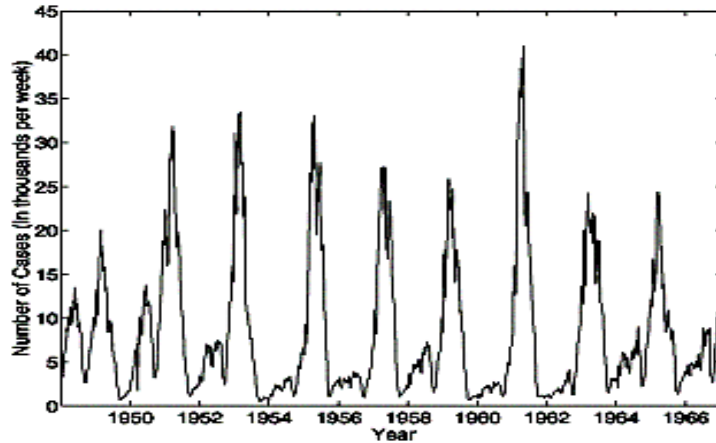
Stochasticity and persistence

What is persistence?

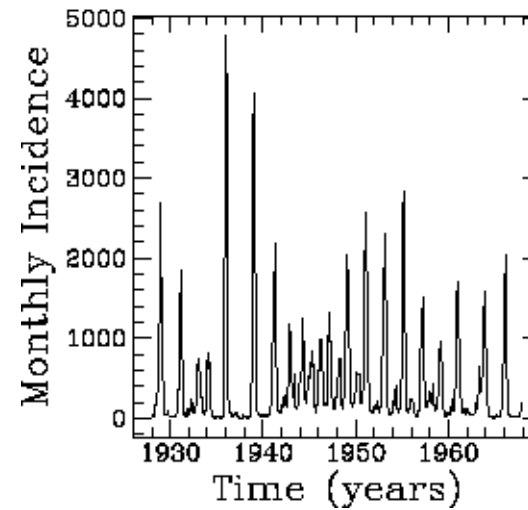
- The ability of a disease to remain endemic.
- **Deterministic** models tell us $R_0 > 1$ is only criterion for persistence.
- In fact, **random fluctuations** often drive diseases to extinction.
- Population size, N , a key issue (& space).
- Stochastic effects can give fundamentally different dynamics
 - especially for cyclical epidemics!

Example: Measles dynamics

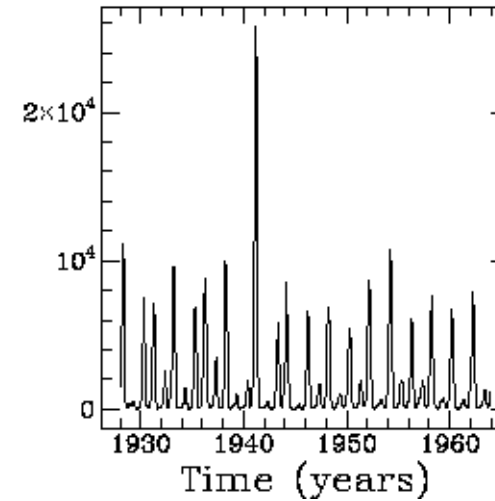
UK



Copenhagen



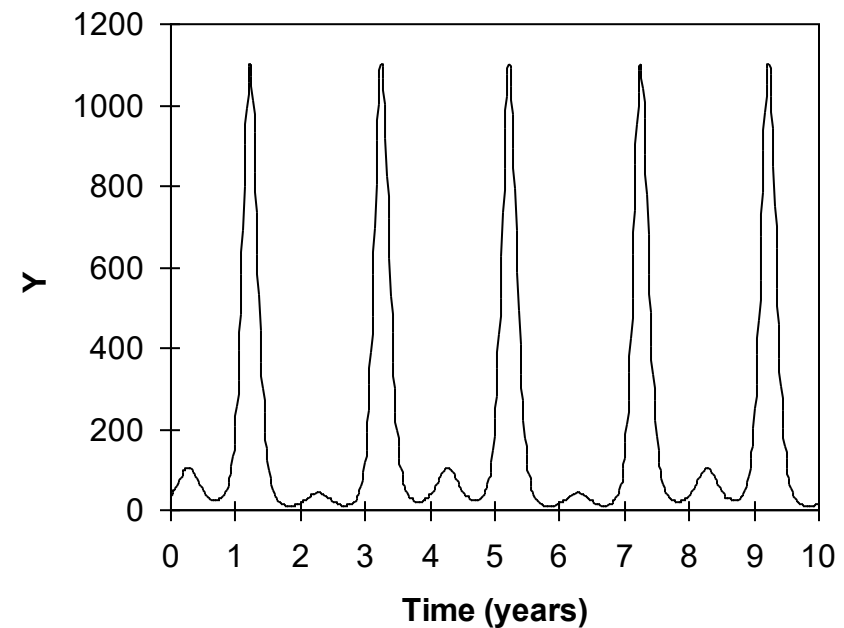
New York



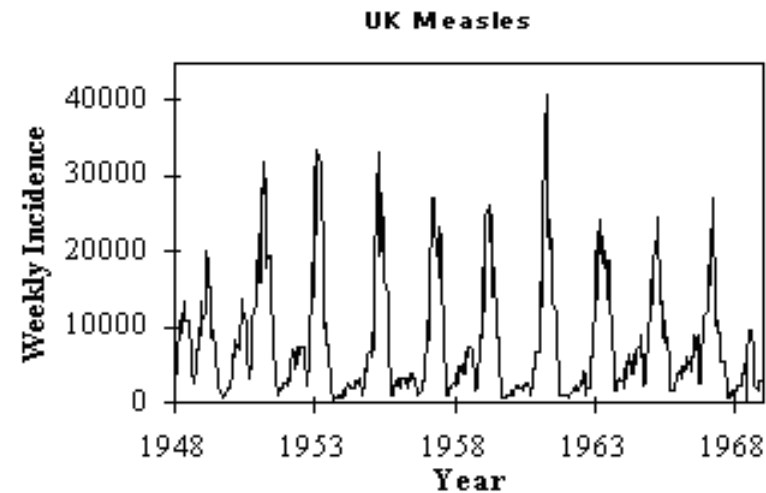
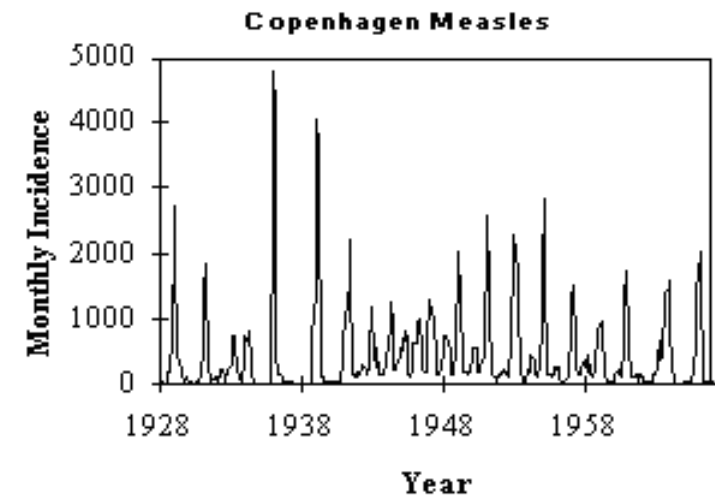
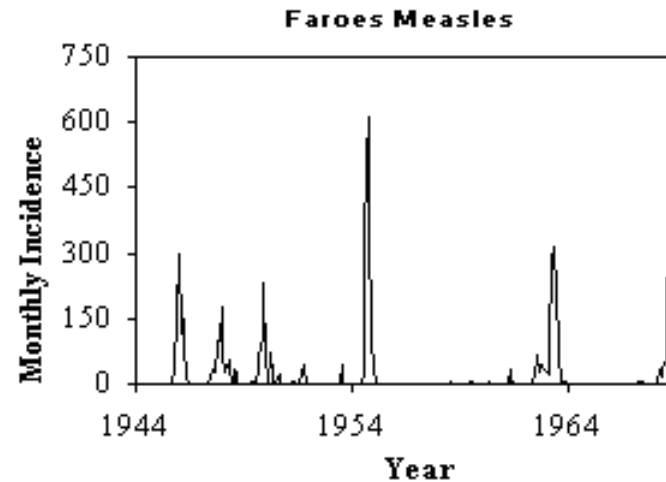
Predominantly biennial cycles, but strong annual & triennial components

Deterministic model of Measles

- Seasonally forced model – transmission varies annually.
- Equivalent of **equilibrium** is **limit cycle** - sustained incidence oscillations - not necessarily of same period as forcing.
- Cycles completely regular.



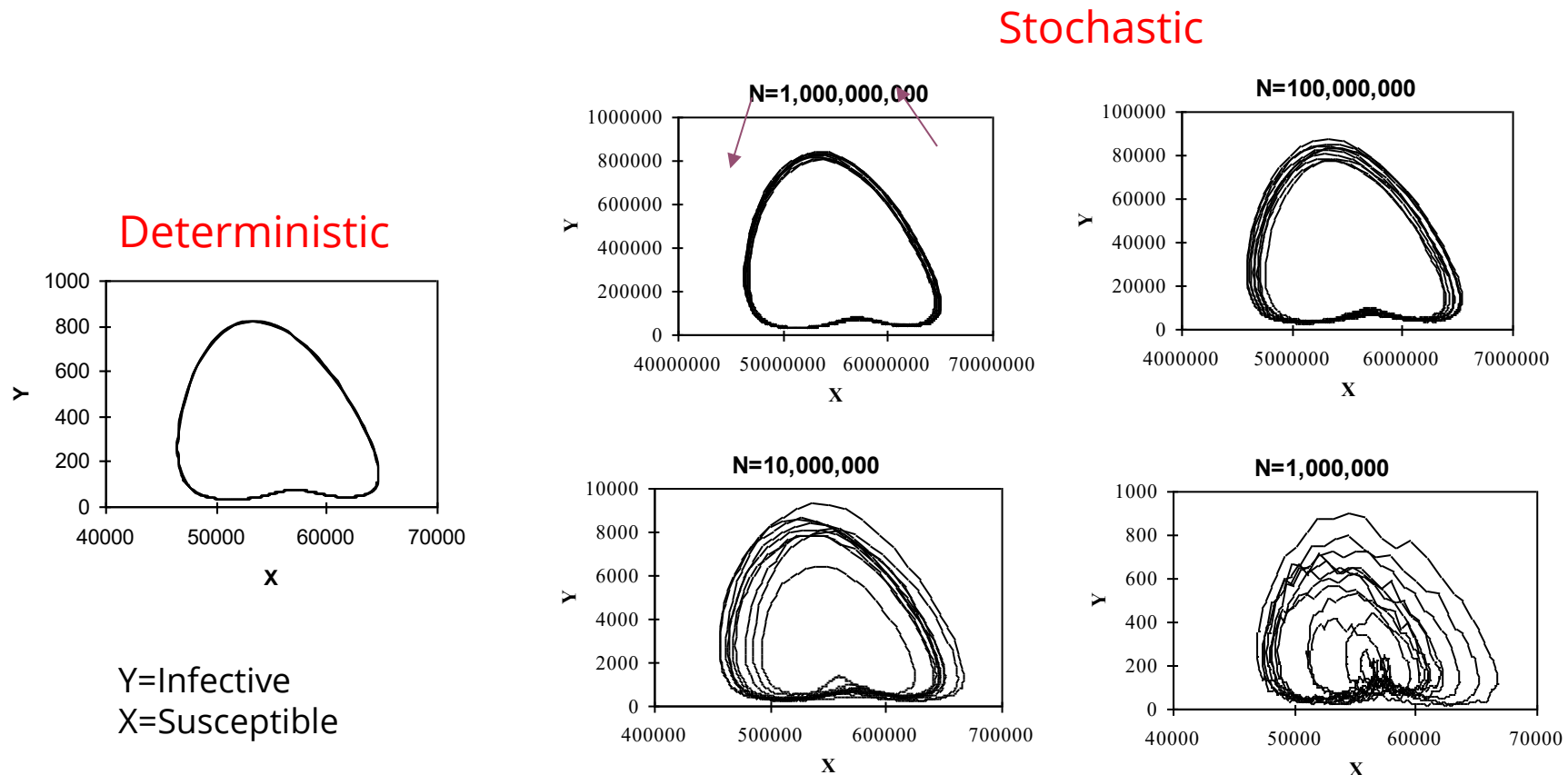
Effect of stochasticity



- *Disease extinction likely by random chance when number of infectives falls to very low numbers.*
- *So extinction more frequent as population size decreases.*

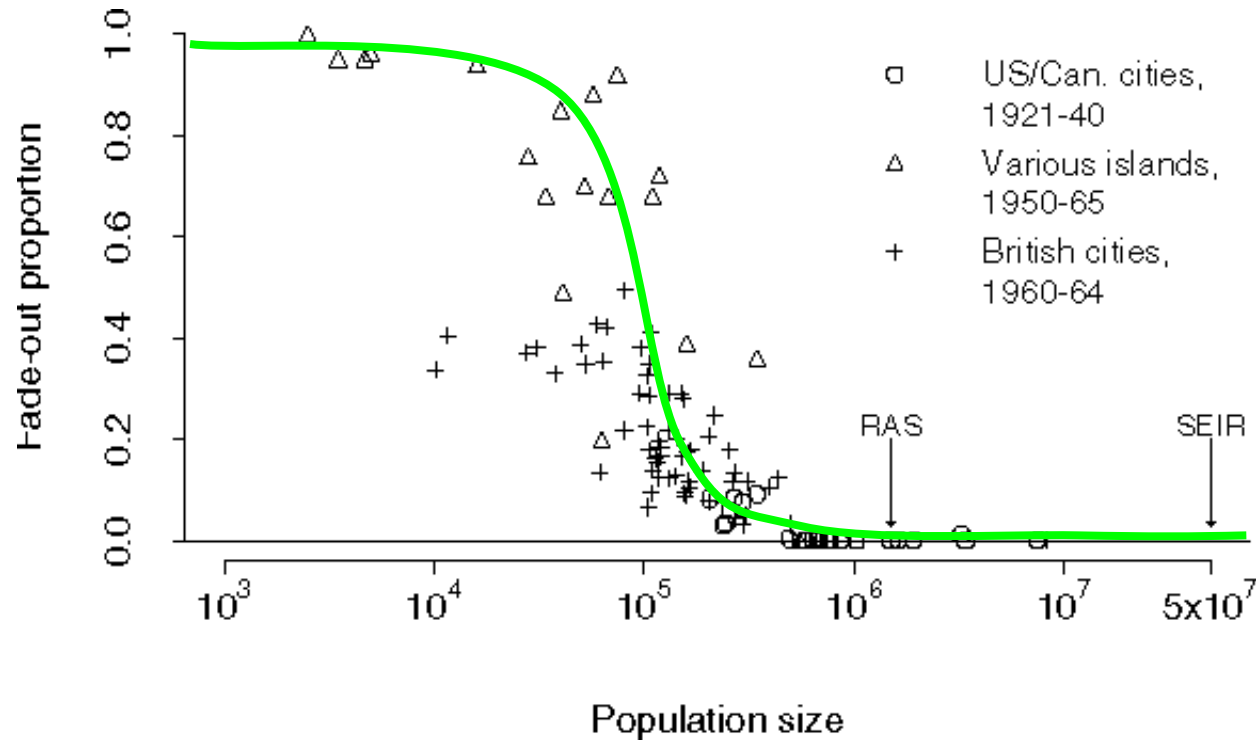
Effect of stochasticity on SEIR dynamics

Phase space plots of biennial epidemics:



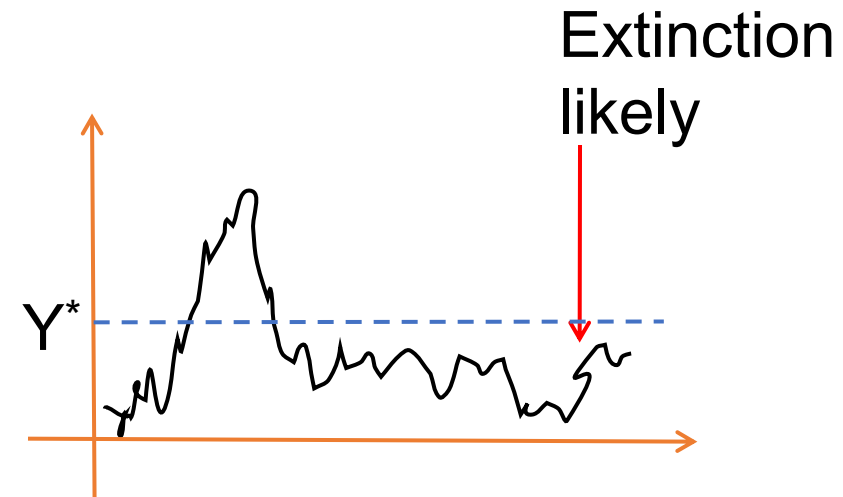
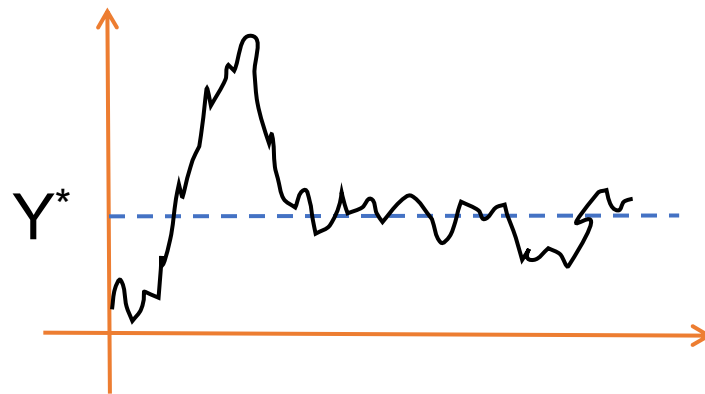
Critical Community Size

CCS = minimum population size at which fadeouts become rare.



Back to Persistence

- Epidemic prediction/control strategy design needs to take account of stochastic effects.
- Different pathogens adopt different strategies to persist.
- Key requirement is to keep prevalence of infectives, Y , at level where extinction becomes unlikely by chance.

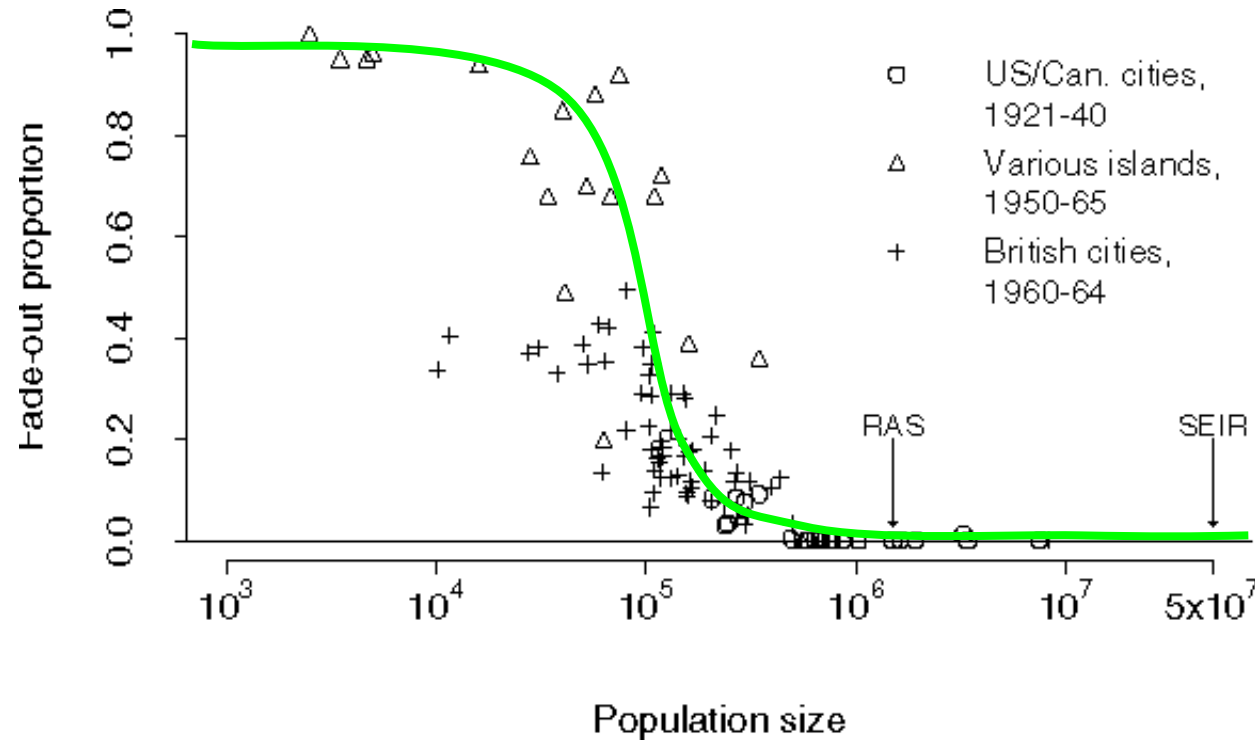


A simple criterion for disease persistence

- Given random fluctuations are approximately Poisson, their variance is proportional to N .
- *i.e.* fluctuations have $SD \sim \sqrt{N}$
- A disease goes extinct when the number of infectives (Y) falls to 0.
- A crude rule of thumb is therefore that extinction will be unlikely if $E[Y] > \sqrt{N}$.
- Thus diseases have an advantage if they can maintain the highest possible numbers of infectives for a given population size.
- Infectious period and immunity are therefore key.

Critical community size

CCS = minimum population size at which fadeouts become rare.

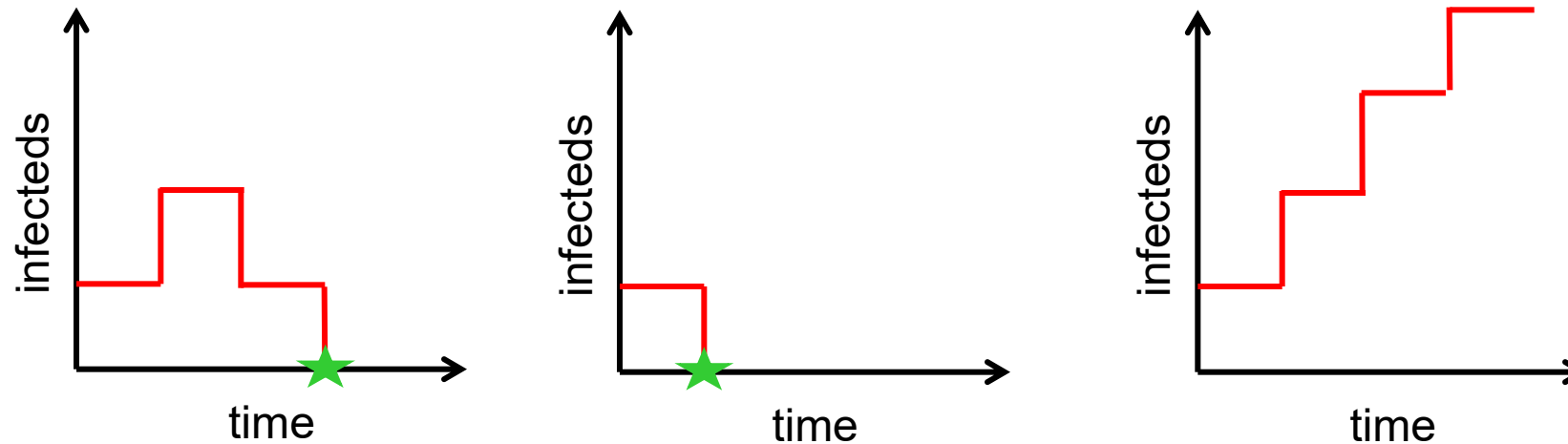


Data: Bolker and Grenfell Phil Trans Roy Soc 1995

Mechanisms for enhancing persistence

- Antigenic variation (or not generating permanent host immunity) clearly gives a large advantage – which is why STDs are found in even very small communities.
- SIR diseases with short infectious periods like measles, rubella etc. need very large (>500,000) populations to be able to persist – otherwise they burn out the susceptible population too quickly.
- A long infectious period (or disease recrudescence, like chickenpox) compared with host lifespan is also an effective strategy – it pays to be chronic.
- Disease like influenza fall between the SIR/SIS camps – antigenic drift requires fairly large populations to happen, but does allow disease persistence in smaller populations than measles.
- Not just an abstract issue – critical to evaluations of how realistic disease eradication programmes might be.

Fade out probability

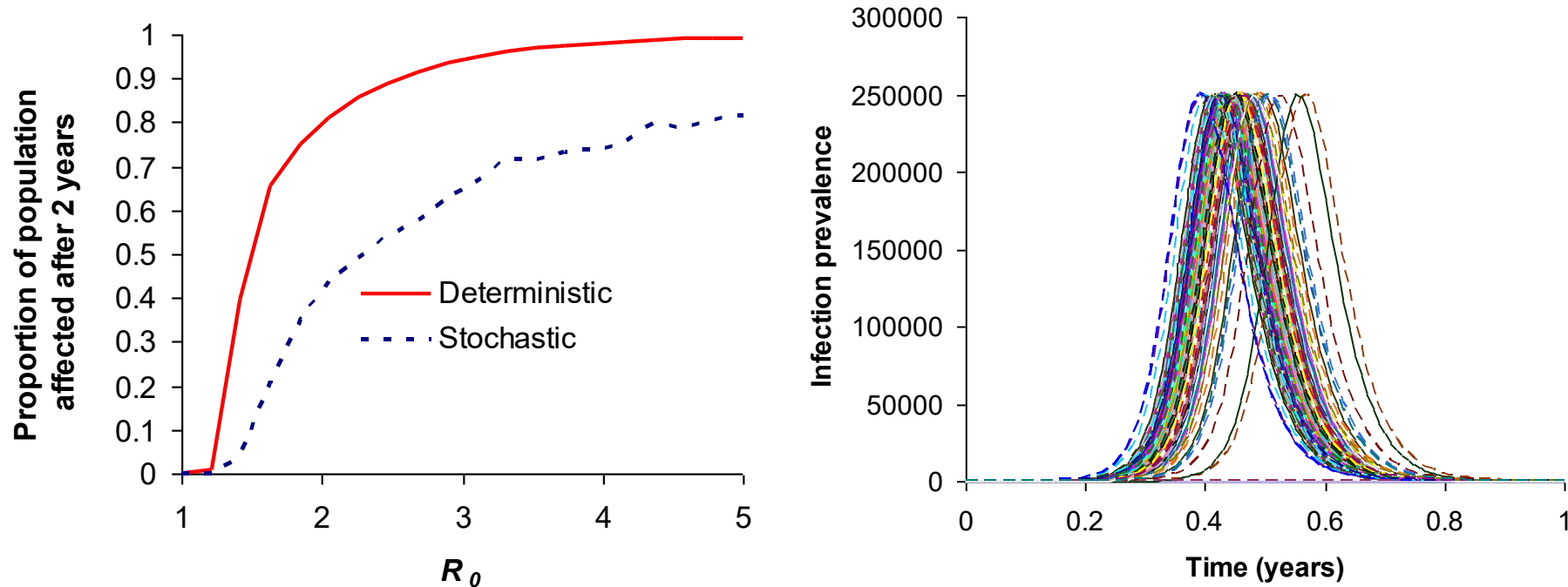


- In a deterministic model, if $R_0 > 1$ a seeded epidemic will never fade out. In reality, an epidemic may never take off due to chance events, for example the first infected case may never contact other individuals.
- Stochastic models allow epidemic fade out (i.e. $I = 0$).
- For an epidemic ($R_0 > 1$) beginning with a single case in a large population, it can be shown that:

$$\text{Fade out probability} = \frac{1}{R_0}$$

The importance of stochasticity during outbreaks

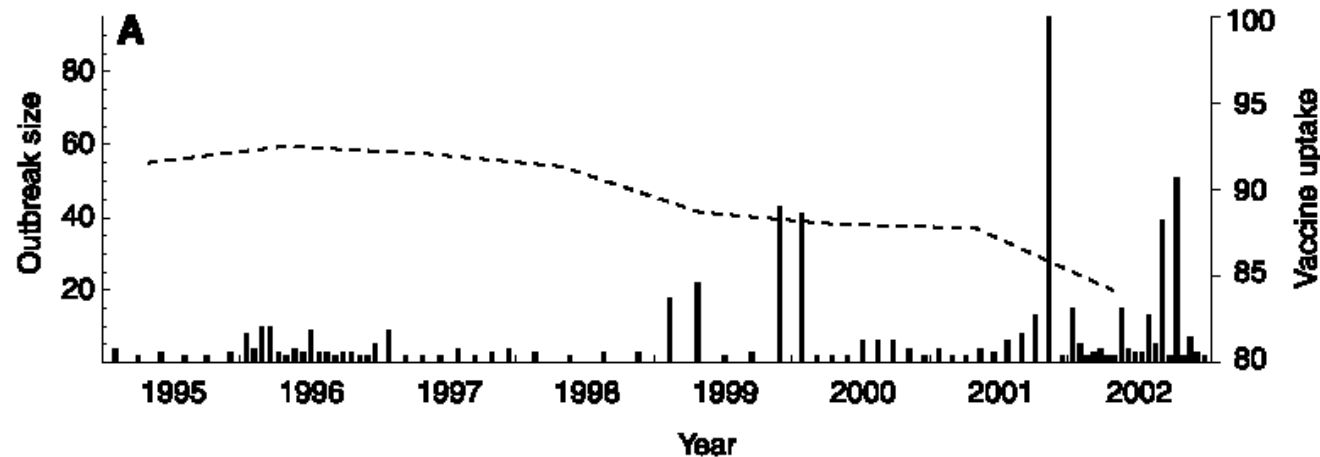
If the initial seeding of a new outbreak only infects very low numbers of people (1 or 2), then the probability of disease extinction by random chance in the establishment phase is significant, and the rate of early spread is quite variable.



Stochasticity also important in the tail of an epidemic

The impact of reduced MMR uptake: an example of the use of stochastic models

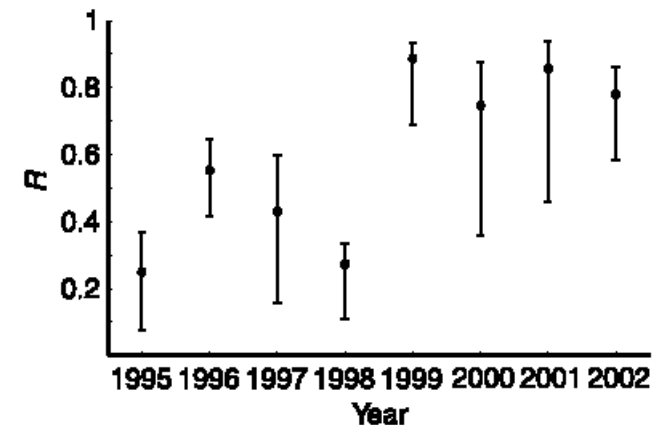
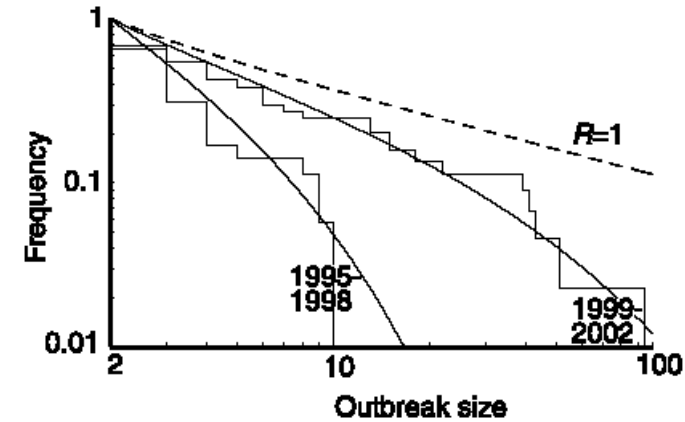
- The current concern about MMR uptake levels makes predicting the likelihood of a large measles outbreak a priority.
- Can data on the current small outbreaks seen in the last few years tell us anything?



Source:[Jansen, V.A.A. et al, Science (2002), 301:804]

Inferring R from outbreak size distributions

- For sub-critical transmission, possible to estimate R from the distribution of outbreak sizes ($m=2/(1-R)$, where m is mean outbreak size).
- This analysis shows a significantly increased level of transmission in the period 1999-2002 compared with 1995-98.
- R is now dangerously close to 1 – meaning a major measles outbreak is due any time.
- This is an intrinsically stochastic analysis – since outbreak size is a random variable.



Extra material

some maths for persistence and SIR/SIS

SIR/SIS persistence criteria

A lot can be inferred from just examining the relationship between prevalence and epidemiological parameters.

SIS (STDs etc)

$$\begin{aligned}\dot{X} &= \mu N - \mu X - \frac{\beta}{N} XY + \nu Y \\ \dot{Y} &= \frac{\beta}{N} XY - (\nu + \mu) Y\end{aligned}$$

$$Y^* = \left[1 - \frac{1}{R_0}\right] N$$

SIR (measles etc)

$$\begin{aligned}\dot{X} &= \mu N - \mu X - \frac{\beta}{N} XY \\ \dot{Y} &= \frac{\beta}{N} XY - (\nu + \mu) Y \\ \dot{Z} &= \nu Y - \mu Z\end{aligned}$$

$$Y^* = \left[\frac{\mu}{\mu + \nu} \right] \left[1 - \frac{1}{R_0} \right] N$$

$$\begin{aligned}R_0 &= \frac{\beta}{\nu + \mu} \\ X^* &= \frac{N}{R_0}\end{aligned}$$

Herd immunity threshold $S < N/R_0$

SIR/SIS persistence criteria

What is value of N above which $Y^* > \sqrt{N}$? $\rightarrow N_{crit}$

SIS (STDs etc)

$$N_{crit} = \frac{1}{\left[1 - \frac{1}{R_0}\right]^2}$$

≈ 100 for STD with $R_0 = 1.1$

SIR (measles etc)

$$N_{crit} = \frac{\left[\frac{\mu + \nu}{\mu}\right]^2}{\left[1 - \frac{1}{R_0}\right]^2} \approx 5 \text{ million for measles}$$